

**NOTICE OF PUBLIC HEARING
MULTNOMAH COUNTY
EXCEPTION TO PUBLIC CONTRACTING
COMPETITIVE SELECTION PROCESS**

The Multnomah County Board of County Commissioners will conduct a Public Hearing after 9:30 am on August 7, 2014, in the Multnomah County Board Room, Room 100, at the Multnomah Building, 501 SE Hawthorne Blvd., Portland, OR 97214.

The purpose of the public hearing is to take oral and written comments on Multnomah County's Findings of Fact in support of an Exemption from competitive bidding under ORS 279C.335 for the project known as "Broadway St: Willamette R (Broadway) Bridge Repair Construction Manager/General Contractor (CM/GC) Services".

Multnomah County is requesting the exemption to allow the use of an alternative procurement method known as "Construction Manager/General Contractor (CM/GC)". The CM/GC contracting method utilizes an integrated team approach applying modern management techniques to the planning, design, preconstruction and construction phases of a project in order to control time and cost, and to assure quality for the project owner. Selection of the successful CM/GC contractor is by Qualitative Based Selection, that is, evaluation/scoring of written proposals, interviews and the specified profit margins of all Proposers.

Draft findings may be obtained from Multnomah County Purchasing at 501 SE Hawthorne Blvd., Suite 125, Portland, Oregon. Draft findings may also be viewed on Multnomah County's website at: www.multcopurch.org.

Oral and written comments will be accepted at the hearing at the time and place stated above. Advance written comments must be received by 1:00 PM on August 6, 2014.

Advance written comments should be addressed to:
Comments on Draft Findings – Broadway Bridge Rall Wheel CM/GC RFP Exemption
Attn: Paula Rickman, Senior Procurement Analyst
Multnomah County Purchasing
501 SE Hawthorne Street, Suite 125
Portland, OR 97214

The Multnomah County Board of Commissioners intends to adopt the Finding of Facts at the Board Meeting scheduled for August 7, 2014.