



# MULTNOMAH COUNTY AGENDA PLACEMENT REQUEST

(Revised: 9/23/13)

APPROVED: MULTNOMAH COUNTY  
BOARD OF COMMISSIONERS  
AGENDA# R-5 DATE 1/22/15  
MARINA BAKER, ASST BOARD CLERK

### Board Clerk Use Only

Meeting Date: 1/22/15  
Agenda Item #: R.5  
Est. Start Time: 11:00 am  
Date Submitted: 1/15/15

**Agenda Title:** Authorizing Settlement of Daryl Winchester v. Multnomah County, Multnomah County Circuit Court Case No. 1312-17466

*Note: Title should not be more than 2 lines but be sufficient to describe the action requested.*

**Requested Meeting Date:** January 22, 2015 **Time Needed:** 5 minutes  
**Department:** Non-Departmental **Division:** County Attorney  
**Contact(s):** Jenny M. Madkour, County Attorney  
**Phone:** 503-988-3138 **Ext.** 83138 **I/O Address:** 503/500

**Presenter(s):** Katharine von Ter Stegge, Assistant County Attorney

### General Information

- 1. What action are you requesting from the Board?**  
Approve settlement of \$115,000.
- 2. Please provide sufficient background information for the Board and the public to understand this issue. Please note which Program Offer this action affects and how it impacts the results.**  
*Winchester v. Multnomah County* is an employment lawsuit involving state claims. This settlement fully resolves the dispute between the parties and the County Attorney believes that this settlement is in the best interest of the County.
- 3. Explain the fiscal impact (current year and ongoing).**  
N/A
- 4. Explain any legal and/or policy issues involved.**  
On December 18, 2003, the Board adopted Resolution 03-171 that requires the County Attorney to obtain Board approval for all settlements of over \$25,000.
- 5. Explain any citizen and/or other government participation that has or will take place.**  
N/A

### Required Signature

**Elected Official or Department/ Agency Director:** Jenny M. Madkour, County Attorney **Date:** 1/15/15

*Note: Please submit electronically. Insert names of your approvers followed by /s/. Please insert date approved.*