



# MULTNOMAH COUNTY AGENDA PLACEMENT REQUEST

(Revised: 6/3/2014)

## Board Clerk Use Only

Meeting Date: 2/18/16  
Agenda Item #: R.2  
Est. Start Time: 9:35 am approx.  
Date Submitted: 2/9/15

**Agenda Title:** **Approval of an Intergovernmental Agreement Extension between Multnomah County Sheriff's Office and the City of Fairview**

**Requested Meeting Date:** 2/18/2016 **Time Needed:** 5 min.  
**Department:** Multnomah County Sheriff **Division:** Enforcement  
**Contact(s):** Commander Scott Anderson  
**Phone:** 503-988-0350 **Ext.** 80350 **I/O Address:** 526/TPCC  
**Presenter Name(s) & Title(s):** Chief Deputy Tim Moore and Commander Scott Anderson

## General Information

### 1. What action are you requesting from the Board?

Placement for approval of an IGA with the City of Fairview to provide a Sheriff's Office Commander to act as the Fairview Chief of Police on an interim basis through August, 2016.

### 2. Please provide sufficient background information for the Board and the public to understand this issue. Please note which Program Offer this action affects and how it impacts the results.

The City of Fairview's Chief of Police resigned effective October 9, 2015. The City of Fairview has requested the assistance of the Sheriff to provide an experienced law enforcement commander to act as Chief of Police on an interim basis so that the City can conduct an appropriate recruitment process to fill the vacancy.

### 3. Explain the fiscal impact (current year and ongoing).

The County will be reimbursed at the rate of \$9,000 per month.

### 4. Explain any legal and/or policy issues involved.

A signed IGA is necessary to establish the terms, conditions, and responsibilities of the City and the County respectively.

### 5. Explain any citizen and/or other government participation that has or will take place.

The City of Fairview City Council will also approve this IGA.

## Required Signature

**Elected Official or Department/Agency Director:** Sheriff Daniel Staton /s/ **Date:** 02/09/2016